

# David Beck

Associate Professor, University of Wisconsin- Stout

School of Art and Design

College of Arts, Communications, Humanities and Social Sciences

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## Brief Biography

Dave Beck is a practicing 3D digital and new media artist, living in Wisconsin. He is the recipient of the 2010 International Science & Engineering Visualization Challenge Award, given by the National Science Foundation. Beck's artwork has been featured in publications such as the New York Times, Sculpture Magazine, National Geographic, the journal Science, and the book GameScenes: Art in the Age of Videogames.

**Research Interests:** Dave is currently working on an art video game, titled Tombeaux. This interactive experience investigates the convergence between cultures and the environment across a few hundred years of midwestern American history. Visit the official game site at: <http://www.tombeauxgame.com/>

## Education

- **MFA Sculpture & Extended Media**  
University of Wisconsin- Madison  
Madison, WI, United States, 2007
- **MA Studio Art**  
University of Wisconsin- Madison  
Madison, WI, United States, 2006
- **BA Studio Arts & Ancient Studies**  
St. Olaf College  
2002

## Work Experience

### Academic - Post-Secondary

- **University of Wisconsin- Stout**  
Associate Professor  
2011 -
- **Clarkson University**  
Assistant Professor of Digital Art & Sciences  
2007 - 2011
- **University of Wisconsin- Madison, Art Department**  
Instructor of 3D Design  
2004 - 2007

## Artistic and Professional Performances and Exhibits

### Art - Exhibition, One-Person

- Beck, D. (Present) Tombeaux. Phipps Center for the Arts. Hudson, WI, United States.
- Beck, D. (Present) Northern Lights. 50 ft. Projection on MCAD Building. Minneapolis, MN, United States.

- Beck, D. (Present) Nebraska City Portraits. Kimmel Harding Nelson Center. Nebraska City, NE, United States.
- Beck, D. (Present) Continuation. Gibson Gallery, State University of New York. Potsdam, NY, United States.
- Beck, D. (Present) The Interior Plot. Overture Center Gallery. Madison, WI, United States.
- Beck, D. (Present) UW-Marathon Distinguished Visiting Artist Exhibit. Marathon, WI, United States.
- Beck, D. (Present) Your Heart is No Match for My Love. The Soap Factory. Minneapolis, MN, United States.

### Art - Exhibition, Group

- Beck, D. (Present) Beyond the Buzz. MCAD Gallery. Minneapolis, MN, United States.
- Beck, D. (Present) Currents International New Media Festival. Santa Fe, NM, United States.
- Beck, D. (Present) . HEREart Gallery. New York, NY, United States.
- Beck, D. (Present) Arrowhead Biennial. Duluth Art Institute. Duluth, MN, United States.
- Beck, D. (Present) Projections. Manifest Gallery. Cincinnati, OH, United States.
- Beck, D. (Present) Sustainable Seafood. Smithsonian Museum's Sant Ocean Hall. Washington, DC, United States.
- Beck, D. (Present) Beacons. Urban Institute for Contemporary Art (UICA). Grand Rapids, MI, United States.
- Beck, D. (Present) Geography of Somewhere. Ferguson Gallery, Concordia University. Chicago, IL, United States.
- Beck, D. (Present) Somewhere Elsewhere. Larson Gallery, University of Minnesota. St. Paul, MN, United States.
- Beck, D. (Present) Digital Matter(s). Saranac Art Projects. Spokane, WA, United States.
- Beck, D. (Present) Tabula Rasa. Gallery Aferro. Newark, NJ, United States.
- Beck, D. (Present) Animal Magnetism. Orange County Center for Contemporary Art. Santa Ana, CA, United States.
- Beck, D. (Present) Gimme Baby Robots. Touring Exhibition (Boston, Chicago, LA, San Francisco, & Memphis).
- Beck, D. (Present) iDEAs '07 Exhibition. F.U.E.L. Gallery. Philadelphia, PA, United States.
- Beck, D. (Present) SIGGRAPH Conference Space -Time Exhibition. San Diego, CA, United States.
- Beck, D. (Present) The Art of the Digital Show. Lyceum Gallery. San Diego, CA, United States.

## Presentations

### Oral Presentation

- Ogden, M., & Beck, D. (February, 2015). Harvey: Project Update on the Gamification of Harvey Hall. Heritage Speaker Series, Menomonie, WI, United States.
- Ogden, M., & Beck, D. (September, 2014). A Virtual Harvey Hall: Preview of a Collaborative UW–Stout Project. Heritage Speaker Series, Menomonie, WI, United States.

### Panel Chair

- Fraher, R., Beck, D., Griffey, J., Nelson, M., & Richison, M. (November, 2013). Traditional and Emerging Ideas in Interactive Media Curriculum. International Digital Media and Arts Association 2013 conference, Laguna Beach, CA, United States.

### Panelist

- Christie, D., Haefner, J., Beck, D., Schmidt, D. A., & Williams, A. (April 30, 2013). Game Design in Education: An Interdisciplinary Approach. Wisconsin Game Developer's Summit, Milwaukee, WI, United States.

## **Grants, Contracts, and Sponsored Research**

### **Grant**

- Christie, D., & Beck, D. Professional Development: Game Developer Conference. Sponsored by UW-Stout Professional Development Grant, \$4277.

## **Awards, Fellowships, Honors, and Scholarships**

### **Fellowship**

- Homestead National Monument, National Park Service (2015)
- Pine Needles Residency, Minnesota Science Museum (2014)
- Lanesboro Artist Residency, (2012)
- Kimmel Harding Nelson Center for the Arts, (2009)

### **Scholarship**

- Fulbright Specialist Scholar, (2014)

### **Award**

- Outstanding Teacher Award, University of Wisconsin- Stout (2013)
- Outstanding New Teacher Award, Clarkson University (2010)

### **Honor**

- Scientific Visualization Challenge, National Science Foundation (2010)